

WHOLE SCHOOL SCIENCE OVERVIEW						
	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
	Computing Systems & Networks	Creating Media	Programming	Data & Information	Creating Media	Programming
Reception	<ul style="list-style-type: none"> Technology Around Us 	<ul style="list-style-type: none"> Digital Painting 	<ul style="list-style-type: none"> Moving a robot 	<ul style="list-style-type: none"> Grouping Data 	<ul style="list-style-type: none"> Digital Writing 	<ul style="list-style-type: none"> Scratch Jr
Year 1	Computing Systems & Networks	Creating Media	Programming	Data & Information	Creating Media	Programming
	<ul style="list-style-type: none"> Computing systems and networks 	<ul style="list-style-type: none"> Digital painting 	<ul style="list-style-type: none"> Moving a robot 	<ul style="list-style-type: none"> Grouping Data 	<ul style="list-style-type: none"> Digital Writing 	<ul style="list-style-type: none"> Programming animations
Year 2	Computing Systems & Networks	Creating Media	Programming	Data & Information	Creating Media	Programming
	<ul style="list-style-type: none"> IT around us 	<ul style="list-style-type: none"> Digital photography 	<ul style="list-style-type: none"> Robot algorithms 	<ul style="list-style-type: none"> Pictograms 	<ul style="list-style-type: none"> Digital music 	<ul style="list-style-type: none"> Programming quizzes
Year 3	Computing Systems & Networks	Creating Media	Programming	Data & Information	Creating Media	Programming
	<ul style="list-style-type: none"> Connecting computers 	<ul style="list-style-type: none"> Stop-frame animations 	<ul style="list-style-type: none"> Sequencing sounds 	<ul style="list-style-type: none"> Branching database 	<ul style="list-style-type: none"> Desktop publishing 	<ul style="list-style-type: none"> Events & actions in programming
Year 4	Computing Systems & Networks	Creating Media	Programming	Data & Information	Creating Media	Programming
	<ul style="list-style-type: none"> The Internet 	<ul style="list-style-type: none"> Audio production 	<ul style="list-style-type: none"> Repetition in shapes 	<ul style="list-style-type: none"> Data logging 	<ul style="list-style-type: none"> Photo editing 	<ul style="list-style-type: none"> Repetition in games
Year 5	Computing Systems & Networks	Creating Media	Programming	Data & Information	Creating Media	Programming
	<ul style="list-style-type: none"> Systems & searching 	<ul style="list-style-type: none"> Video production 	<ul style="list-style-type: none"> Selection in physical computing 	<ul style="list-style-type: none"> Flat-file Databases 	<ul style="list-style-type: none"> Introduction to Vector Graphics 	<ul style="list-style-type: none"> Selection in Quizzes
Year 6	Computing Systems & Networks	Creating Media	Programming	Data & Information	Creating Media	Programming
	<ul style="list-style-type: none"> Communication & collaboration 	<ul style="list-style-type: none"> Web page creation 	<ul style="list-style-type: none"> Variables in games 	<ul style="list-style-type: none"> Introduction to spreadsheets 	<ul style="list-style-type: none"> 3d modelling 	<ul style="list-style-type: none"> Sensing movement